# **Moltas Björklund**

#### **PROFILE**

I'm a creative and sociable sound designer who always finds a reason to smile. A 26-year-old based in Stockholm, I specialize in FMOD, Wwise, Logic, and Reaper, with hands-on experience designing adaptive audio systems for games. I'm passionate about collaborating with creative teams to craft sound experiences that are both fun and emotionally impactful.

#### **EXPERIENCE**

#### VOLUNTEER, SWEDISH GAME AWARDS - STOCKHOLM | 2025

Assisted with event setup, guest coordination, and live logistics during the awards show.

#### AUDIO LEAD, FREELOADER (STUDENT PROJECT) - STOCKHOLM | 2025

- Led audio direction and communication with external partner *The Game Assembly.*
- Oversaw the sound design vision and ensured a coherent sonic palette.
- Planned and led FMOD implementation.
- Created a detailed sound list and guided the audio team throughout production.

# COMPOSER, MYRSTIG (STUDENT PROJECT) - STOCKHOLM | 2024

- Composed, mixed, and mastered music in collaboration with Leon Sandin.
- Designed music to match level-specific moods and support gameplay experience.

# SHOP ASSOCIATE, SYSTEMBOLAGET - HAMMARBY SJÖSTAD | 2023 - PRESENT

- Responsible for strong liquor inventory and customer service.
- Developed communication, problem-solving, administrative skills and conflict management.

# SHOP ASSISTANT, DOLLAR STORE - ÖREBRO | 2022 - 2023

- Effectiveness and time management were key parts of the work.
- Gave me an income and a possibility to move to Stockholm.

# SHOP ASSISTANT, SYSTEMBOLAGET- ULRICEHAMN | SUMMERS 2020 - 2022

- Provided high-quality service and maintained a safe, responsible environment.
- Gained experience in conflict management and teamwork.

#### MUSIC TEACHER, TRANEMO KOMMUN - DALSTORPS SKOLAN | 2018 - 2019

- Planned and delivered engaging music lessons for grades 1-6.
- Adapted content to suit students' needs and learning styles.

### SHOP ASSISTANT, LAGER 157 - GÄLLSTAD | 2018 - 2019

- Assisted customers, handled sales promotions, and performed basic garment alterations.

# GREENKEEPER, ULRICEHAMNS GOLFKLUBB - ULRICEHAMN | SUMMERS 2017 - 2019

- Maintained golf course standards and operated large machinery.
- Learned the value of precision and consistency.

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#### **PORTFOLIO:**

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#### LINKEDIN:

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#### **SKILLS:**

### Audio & Sound Design:

- Mixing & Mastering
- Composing & Music Production
- Recording Techniques
- Analog Hardware
- Sound Engineering
- Dialouge edeting & Processing
- Field Recording

# **Game Audio Tools:**

- Fmod Studios
- Wwise

# DAWs:

- Logic
- Reaper

### **Soft Skills:**

- Team Collaboration
- Project Planning & Organization
- Strong Communication
- Problem-Solving
- Adaptability
- Creative Thinking

#### SHOP ASSISTANT, LOGO FACTORY - GÄLLSTAD | 2017 - 2018

- Developed foundational service and communication skills in a fast-paced environment.

# INDUSTRIAL WORKER, AJ PROFILER - ULRICEHAMN | SUMMER 2016

- First job; gained hands-on experience in manufacturing and team-based work.

# **EDUCATION**

# AUDIO PRODUCTION ACADEMY - STOCKHOLM

Game audio producer and sound design | 2024-2026 (ongoing)

#### SYSTEMBOLAGET - SKARPÖ

Basic Course: Matching Food & Drinks | 2023

# ÖREBRO UNIVERSITY - ÖREBRO

Artistic Bachelor's Program in Musical Design, Specialization Music Production and Songwriting | 2019-2022

# TINGSHOLMS UPPER SECONDARY SCHOOL - ULRICEHAMN

Technology Program, Specialization in Design | 2015-2018